

Regular Council Meeting Agenda

281 James D. Nabors Drive
Council Chambers of Municipal Complex
Monday, November 20, 2023 --- Meeting at 5:30 p.m.

Call to Order: Council President Colvin

Opening Prayer: Held in Work Session

Pledge of Allegiance: Held in Work Session

Roll Call:

Approval of Minutes: November 6, 2023 Regular Meeting

Approval of Agenda: November 20, 2023

Reports from Council on Standing Committees:

Finance Committee: Council President Colvin Public Safety Committee: Councilor Eric Brown

Utilities Committee: Councilor Keel

Parks and Recreation: Councilor Chris Brown

Public Works Committee: Council President Pro Tempore Hardy

Buildings and Properties: Councilor Tapley

Reports from Special Committees:

Public Hearing: None

Report on Status of City Finances: Romy Stamps, Finance Director

Proclamation: None

Unfinished Business:

New Business:

1. RESOLUTION: To Authorize the Mayor to Enter into an Agreement with the Alabama Department of Transportation to Authorize the Selection of an Engineering Consultant for the Relocation of Utilities at the Bridge Replacement on State Route 63 over Sugar Creek. (Sponsored By: Council President Pro Tempore Hardy)

- **2. REQUEST:** To Transfer ABC License from Mapco to Circle K Located at 4761 Highway 280 East. (Sponsored By: Council President Colvin)
- **3. RESOLUTION:** To Award Bid No. 24-02 to Taylor Corporation for the Demolition and Construction of Sugar Creek Wastewater Treatment Plant Clarifier #2 and #3 Improvements at a Cost not to Exceed \$1,640,000.00. (Sponsored By: Councilor Keel)
- **4. RESOLUTION:** To Authorize the Mayor to Enter into a Lease Agreement with Family Worship Center to be Used as the Nutrition Center. (Sponsored By: Councilor Chris Brown)

Public Comments (3 minutes per speaker):
Comments from the Mayor:
Comments from the Finance Director:
Comments from the City Clerk:
Comments from the Council:
Executive Session:

Adjournment:

The next City Council meeting is scheduled for Monday, December 11, 2023 at 5:30 p.m.